

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Show   |
| CLASS: | Upstb         |
| DATE:  | April 7, 2024 |

|   |   |
|---|---|
| <p><b>2 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - freezes up in the box (refusing to move)</li> <li>B - jumping the barrier</li> <li>C - setting up or scooting</li> <li>D - ducking off</li> <li>E - failure to face completely</li> <li>F - freeze up while facing</li> </ul> <p><b>3 Point Penalty</b></p> <ul style="list-style-type: none"> <li>A - three-loop run</li> </ul> <p><b>5 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - refusing to enter the box</li> <li>B - rearing up in box</li> <li>C - broken barrier</li> <li>D - running into the steer</li> <li>E - refusing to pull</li> <li>F - blatant disobedience including kicking, biting, bucking, rearing and striking</li> </ul> | <p><b>Disqualifications:</b></p> <ul style="list-style-type: none"> <li>A - intentional and continuous stretching of the steer after the horses have faced</li> <li>B - excessive schooling at any time in the arena</li> <li>C - whipping or striking the horse with the rope</li> <li>D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute</li> <li>E - loss of rope by either the header or the heeler</li> <li>F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.</li> <li>G - failure to maintain a daily through the completion of the run.</li> <li>H - refusal to face</li> </ul> |
|---|---|

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |               | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score       | Comment |
|-----|---------|----------------------|--|------------------|--------------------|---------------|---|------------|-----------------|---------------|-------------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing        | Degree of Difficulty                        | Eye Appeal |                 |               |             |         |
| 1   | 194     | PENALTY              |  | 3 $\emptyset$    |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       | +1/2   |                  |                    |               |   |            |                 |               | $\emptyset$ |         |
| 2   | 361     | PENALTY              |  |                  |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       | -1/2   | 0                | +1/2               | 0             |   |            |                 |               | 70          |         |
| 3   | 121     | PENALTY              |  |                  |                    | 3 $\emptyset$ | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       | +1   | 0                | -1                 |               |   |            |                 |               | $\emptyset$ |         |
| 4   |         | PENALTY              |  |                  |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       |  |                  |                    |               |   |            |                 |               |             |         |
| 5   |         | PENALTY              |  |                  |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       |  |                  |                    |               |   |            |                 |               |             |         |
| 6   |         | PENALTY              |  |                  |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       |  |                  |                    |               |   |            |                 |               |             |         |
| 7   |         | PENALTY              |  |                  |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       |  |                  |                    |               |   |            |                 |               |             |         |
| 8   |         | PENALTY              |  |                  |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       |  |                  |                    |               |   |            |                 |               |             |         |
| 9   |         | PENALTY              |  |                  |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       |  |                  |                    |               |   |            |                 |               |             |         |
| 10  |         | PENALTY              |  |                  |                    |               | $\times$                                    | $\times$   |                 |               |             |         |
|     |         | MANEUVER SCORE       |  |                  |                    |               |   |            |                 |               |             |         |

Amel Malik  
JUDGE'S NAME & AQHA ID# (PRINTED):

Angie Belland  
JUDGE'S SIGNATURE:

✓

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |                  |
|--------|------------------|
| SHOW:  | OQHA Spring Show |
| CLASS: | 7th              |
| DATE:  | 4/7/24           |

|   |   |
|---|---|
| <p><b>2 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - freeze up in the box (refusing to move)</li> <li>B - jumping the barrier</li> <li>C - setting up or scotching</li> <li>D - ducking off</li> <li>E - failure to face completely</li> <li>F - freeze up while facing</li> </ul> <p><b>3 Point Penalty</b></p> <ul style="list-style-type: none"> <li>A - three-loop run</li> </ul> <p><b>5 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - refusing to enter the box</li> <li>B - rearing up in box</li> <li>C - broken barrier</li> <li>D - running into the steer</li> <li>E - refusing to pull</li> <li>F - blatant disobedience including kicking, biting, bucking, rearing and striking</li> </ul> | <p><b>Disqualifications:</b></p> <ul style="list-style-type: none"> <li>A - intentional and continuous stretching of the steer after the horses have faced</li> <li>B - excessive schooling at any time in the arena</li> <li>C - whipping or striking the horse with the rope</li> <li>D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute</li> <li>E - loss of rope by either the header or the heeler</li> <li>F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.</li> <li>G - failure to maintain a dally through the completion of the run.</li> <li>H - refusal to face</li> </ul> |
|---|---|

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 1   | 194     | PENALTY              |  | 0                |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 2   | 361     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | +1/2             | 0                  | 0      | 0   | 0          |                 |               | 70/2  |         |
| 3   | 121     | PENALTY              |  | 0                |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 4   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 5   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 6   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 7   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 8   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 9   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 10  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |

JEFF CARNEY  
JUDGE'S NAME & AQHA ID# (PRINTED):

  
JUDGE'S SIGNATURE:

✓

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  |               |
| CLASS: | Uth - HEADING |
| DATE:  | 4-7-24        |

|   |   |
|---|---|
| <p><b>2 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - freeze up in the box (refusing to move)</li> <li>B - jumping the barrier</li> <li>C - setting up or scotching</li> <li>D - ducking off</li> <li>E - failure to face completely</li> <li>F - freeze up while facing</li> </ul> <p><b>3 Point Penalty</b></p> <ul style="list-style-type: none"> <li>A - three-loop run</li> </ul> <p><b>5 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - refusing to enter the box</li> <li>B - rearing up in box</li> <li>C - broken barrier</li> <li>D - running into the steer</li> <li>E - refusing to pull</li> <li>F - blatant disobedience including kicking, biting, bucking, rearing and striking</li> </ul> | <p><b>Disqualifications:</b></p> <ul style="list-style-type: none"> <li>A - intentional and continuous stretching of the steer after the horses have faced</li> <li>B - excessive schooling at any time in the arena</li> <li>C - whipping or striking the horse with the rope</li> <li>D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute</li> <li>E - loss of rope by either the header or the heeler</li> <li>F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.</li> <li>G - failure to maintain a dally through the completion of the run.</li> <li>H - refusal to face</li> </ul> |
|---|---|

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 1   | 194     | PENALTY              |  |                  |                    |        |   |            | 3A              |               |       | NT      |
|     |         | MANEUVER SCORE       | 0  | +1               |                    |        |   |            |                 |               |       |         |
| 2   | 361     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | +1               | 0                  | -1     | 0   | 0          |                 |               | 70    |         |
| 3   | 121     | PENALTY              |  |                  |                    |        |   |            |                 | 3A            |       | NT      |
|     |         | MANEUVER SCORE       | +1   | 0                | -1                 |        |   |            |                 |               |       |         |
| 4   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 5   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 6   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 7   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 8   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 9   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 10  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |

JUDGE'S NAME & AQHA ID# (PRINTED):

*Charles M. [Signature]*  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Show   |
| CLASS: | Amt           |
| DATE:  | April 7, 2024 |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing

- 3 Point Penalty**
- A - three-loop run

- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking

- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 11  | 437     | PENALTY              |  |                  | 0                  |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | 0                |                    |        |   |            |                 |               | 0      |         |
| 12  | 443     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | -1/2   |   |            |                 |               | 71     |         |
| 13  | 438     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | 0                | 0                  | 0      |   |            |                 |               | 70 1/2 |         |
| 4   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 5   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 6   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 7   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 8   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 9   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 10  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |

Annex Marx  
JUDGE'S NAME & AQHA ID# (PRINTED):

Cheryl Belland  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Show   |
| CLASS: | Amt           |
| DATE:  | April 7, 2024 |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 1   | 334     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -1/2   | 0                | 0                  | 0      |   |            |                 |               | 10 1/2 |         |
| 2   | 426     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1                 | +1/2   |   |            |                 |               | 72 1/2 |         |
| 3   | 412     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               | 0      |         |
| 4   | 308     | PENALTY              |  | 3                |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   |                  |                    |        |   |            |                 |               | 0      |         |
| 5   | 433     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  | 0                | 0                  | 0      |   |            |                 |               | 65     |         |
| 6   | 485     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1               | +1                 | -1/2   |   |            |                 |               | 72     |         |
| 7   | 468     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1/2   |   |            |                 |               | 72     |         |
| 8   | 411     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -1/2   |                  |                    |        |   |            |                 |               | 0      |         |
| 9   | 432     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | 0                  | -1/2   |   |            |                 |               | 70 1/2 |         |
| 10  | 427     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  | -1/2             | +1                 |        |   |            |                 |               | 0      |         |

Ann MARY  
JUDGE'S NAME & AQHA ID# (PRINTED):

Chry B. Mous  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |            |
|--------|------------|
| SHOW:  |            |
| CLASS: | AM HEADING |
| DATE:  | 4-7-24     |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing

- 3 Point Penalty**
- A - three-loop run

- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking

- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
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| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 1   | 437     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | -2               | -2                 |        |   |            |                 |               |       | NT      |
| 2   | 443     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | 0                | +1                 | -1     | 0   | 0          |                 |               |       | 71      |
| 3   | 438     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | 0                | +1/2               | 0      | 0   | 0          |                 |               |       | 70.5    |
| 4   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 5   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 6   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 7   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 8   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 9   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 10  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |

JUDGE'S NAME & AQHA ID# (PRINTED):

*Paul J. [Signature]*  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |            |
|--------|------------|
| SHOW:  |            |
| CLASS: | AM HEADING |
| DATE:  | 4-7-24     |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 1   | 334     | PENALTY              | 5C   |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | +1               | 0                  | -1     | 0   | 0          |                 |               | 64    |         |
| 2   | 426     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1/2               | +1     | 0   | 0          |                 |               | 73.5  |         |
| 3   | 412     | PENALTY              | 5C   |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               |                    |        |   |            |                 |               |       | NTV     |
| 4   | 308     | PENALTY              |  |                  |                    |        |   |            | 3               |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               |                    |        |   |            |                 |               |       | NTV     |
| 5   | 433     | PENALTY              | 5C   |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | +1               | +1                 | +1/2   | 0   | 0          |                 |               | 66.5  |         |
| 6   | 425     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | +1               | 0                  | 0      | 0   | -1/2       |                 |               | 70.5  |         |
| 7   | 468     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | 0                | +1/2               | 0      | 0   | 0          |                 |               | 71.5  |         |
| 8   | 414     | PENALTY              | 5C   |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | 0                |                    |        |   |            |                 |               |       | NTV     |
| 9   | 432     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1                 | 0      | 0   | 0          |                 |               | 73    |         |
| 10  | 427     | PENALTY              | 5C   |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | 0                |                    |        |   |            |                 |               |       | NTV     |

JUDGE'S NAME & AQHA ID# (PRINTED):

*Paul J. [Signature]*  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER HORSE ASSOCIATION  
AQHA HEADING

|        |                  |
|--------|------------------|
| SHOW:  | OQHA Spring Show |
| CLASS: | AM pg. 2         |
| DATE:  | 4/7/24           |

**2 Point Penalties**

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

**3 Point Penalty**

- A - three-loop run

**5 Point Penalties**

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

**Disqualifications:**

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 11  | 437     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 12  | 443     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | -1/2   | 0   | 0          |                 |               | 71    |         |
| 13  | 438     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1/2   | +1               | +1                 | +1/2   | 0   | 0          |                 |               | 73    |         |
| 4   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 5   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 6   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 7   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 8   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 9   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 10  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |

JEFF CARNIFY  
JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE:

pg 2



# AQHA

AMERICAN QUARTER HORSE ASSOCIATION  
AQHA HEADING

|        |                  |
|--------|------------------|
| SHOW:  | OQHA Spring Show |
| CLASS: | AM               |
| DATE:  | 4/7/24           |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 1   | 334     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  | 0                | +1/2               | +1/2   | 0   | 0          |                 |               | 606    |         |
| 2   | 426     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1                 | +1/2   | 0   | 0          |                 |               | 73 1/2 |         |
| 3   | 412     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 4   | 308     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 5   | 433     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1                 | +1     | 0   | 0          |                 |               | 68     |         |
| 6   | 425     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1                 | 10     | 0   | 0          |                 |               | 72     |         |
| 7   | 418     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1               | +1                 | +1/2   | 0   | 0          |                 |               | 73     |         |
| 8   | 414     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 9   | 432     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1                 | +1/2   | 0   | 0          |                 |               | 74 1/2 |         |
| 10  | 421     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |

JEFF CARNEY  
JUDGE'S NAME & AQHA ID# (PRINTED):

  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |                  |
|--------|------------------|
| SHOW:  | OQHA Senior Show |
| CLASS: | OPEN pg. 6       |
| DATE:  | 4/7/24           |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing

- 3 Point Penalty**
- A - three-loop run

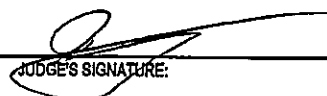
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking

- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 51  | 443     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | 0                | 0                  | 0      | 0   | 0          | X               | X             | 70    |         |
| 52  | 445     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 53  | 349     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 54  | 448     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1/2   | 0                | -1/2               | 0      | 0   | 0          | X               | X             | 69    |         |
| 55  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 56  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 57  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 58  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 59  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 60  | 10      | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |

JEFF CARNEY

JUDGE'S NAME & AQHA ID# (PRINTED):



JUDGE'S SIGNATURE:

pg. 6

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |                  |
|--------|------------------|
| SHOW:  | AQHA Spring Show |
| CLASS: | OPEN pg. 5       |
| DATE:  | 4/7/24           |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking

- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O      | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|----------|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|          |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 41       | 299     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | 0  | +1               | +1                 | +1     | 0   | 0          | X               | X             | 73     |         |
| 42       | 303     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1     | 0   | 0          | X               | X             | 72 1/2 |         |
| 43       | 287     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1   | +1               | +1                 | +1/2   | 0   | 0          | X               | X             | 74 1/2 |         |
| 44       | 313     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |        |         |
| 45       | 307     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | -1/2   | 0   | 0          | X               | X             | 71     |         |
| 46       | 330     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1/2   | 0   | 0          | X               | X             | 72     |         |
| 47       | 401     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | 0      | 0   | 0          | X               | X             | 71 1/2 |         |
| 48       | 332     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |        |         |
| 49       | 366     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1/2   | 0                | +1/2               | +1/2   | 0   | 0          | X               | X             | 71 1/2 |         |
| 50<br>78 | 420     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | 0  | 0                | 0                  | -1/2   | 0   | 0          | X               | X             | 69 1/2 |         |

JEFF CARNEY  
JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE:

pg. 5

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |                 |
|--------|-----------------|
| SHOW:  | QHA Spring Show |
| CLASS: | OPEN pg 4       |
| DATE:  | 4/7/24          |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 31  | 421     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -1/2   | 0                | -1                 | 0      | 0   | 0          |                 |               | 68 1/2 |         |
| 32  | 397     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 33  | 336     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1/2   | 0   | 0          |                 |               | 67     |         |
| 34  | 369     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 35  | 352     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1               | +1                 | +1/2   | 0   | 0          |                 |               | 74     |         |
| 36  | 339     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1/2   | 0   | 0          |                 |               | 72     |         |
| 37  | 412     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 38  | 392     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +2 1/2           | +2 1/2             | +2 1/2 | 0   | 0          |                 |               | 79 1/2 |         |
| 39  | 355     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1               | +1                 | +1/2   | 0   | 0          |                 |               | 73     |         |
| 40  | 393     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | 0                | 0                  | -3     | 0   | 0          |                 |               | 67 1/2 |         |

JEFF CARNEY  
JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE:  
pg. 4



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |                  |
|--------|------------------|
| SHOW:  | AQHA Spring Show |
| CLASS: | OPEN pg 3        |
| DATE:  | 4/7/24           |

|  |   |
|--|---|
| <p><b>2 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - freeze up in the box (refusing to move)</li> <li>B - jumping the barrier</li> <li>C - setting up or scotching</li> <li>D - ducking off</li> <li>E - failure to face completely</li> <li>F - freeze up while facing</li> </ul> <p><b>3 Point Penalty</b></p> <ul style="list-style-type: none"> <li>A - three-loop run</li> </ul> <p><b>5 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - refusing to enter the box</li> <li>B - rearing up in box</li> <li>C - broken barrier</li> <li>D - running into the steer</li> <li>E - refusing to put</li> <li>F - blatant disobedience including kicking, biting, bucking, rearing and striking</li> </ul> | <p><b>Disqualifications:</b></p> <ul style="list-style-type: none"> <li>A - intentional and continuous stretching of the steer after the horses have faced</li> <li>B - excessive schooling at any time in the arena</li> <li>C - whipping or striking the horse with the rope</li> <li>D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute</li> <li>E - loss of rope by either the header or the heeler</li> <li>F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.</li> <li>G - failure to maintain a dally through the completion of the run.</li> <li>H - refusal to face</li> </ul> |
|--|---|

| W/O      | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|----------|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|          |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 21       | 340     | PENALTY              | 5  | ⊗                |                    |        | ⊗   | ⊗          |                 | ⊗             |        |         |
|          |         | MANEUVER SCORE       |  | ⊗                |                    |        |   | ⊗          | ⊗               | ⊗             |        |         |
| 22       | 194     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | 0  | -1/2             | 0                  | 0      | 0   | 0          | ⊗               | ⊗             | 69 1/2 |         |
| 23       | 321     | PENALTY              |  | ⊗                |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       |  | ⊗                |                    |        |   |            | ⊗               | ⊗             | ⊗      |         |
| 24       | 363     | PENALTY              |  | ⊗                |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       |  | ⊗                |                    |        |   |            | ⊗               | ⊗             | ⊗      |         |
| 25       | 337     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1/2   | 0   | 0          | ⊗               | ⊗             | 72     |         |
| 26       | 425     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1/2   | +1               | +2                 | +1 1/2 | 0   | 0          | ⊗               | ⊗             | 75     |         |
| 27       | 325     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | -1   | -1/2             | 0                  | 0      | 0   | 0          | ⊗               | ⊗             | 68 1/2 |         |
| 28       | 393     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1   | +1               | +1                 | +1 1/2 | 0   | 0          | ⊗               | ⊗             | 74 1/2 |         |
| 29       | 368     | PENALTY              |  | ⊗                |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       |  | ⊗                |                    |        |   |            | ⊗               | ⊗             | ⊗      |         |
| 30<br>10 | 427     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|          |         | MANEUVER SCORE       | +1   | +1 1/2           | +2                 | +2     | 0   | 0          | ⊗               | ⊗             | 76 1/2 |         |

JEFF CARNEY  
JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:  
pg 3

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |                  |
|--------|------------------|
| SHOW:  | OQHA Spring Show |
| CLASS: | OPEN pg 2        |
| DATE:  | 4/2/24           |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing

- 3 Point Penalty**
- A - three-loop run

- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking

- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O  | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|------|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|      |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 11   | 331     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 12   | 433     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | 0      | 0   |            |                 | 66 1/2        |       |         |
| * 13 | 394     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       | +1   | +1               | +1/2               | +1/2   | 0   | 0          |                 | 75            |       |         |
| 14   | 390     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       | +1/2   | +1               | +1                 | +1     | 0   | 0          |                 | 73 1/2        |       |         |
| 15   | 400     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       | 0  | +1/2             | +1/2               | 0      | 0   |            |                 | 60            |       |         |
| 16   | 330     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       | +1/2   | +1               | +1                 | +1/2   | 0   | 0          |                 | 74            |       |         |
| 17   | 398     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |
| 18   | 329     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       | +1/2   | +1/2             | +1                 | +1     | 0   | 0          |                 | 73            |       |         |
| 19   | 404     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|      |         | MANEUVER SCORE       | +1   | +2               | +2                 | +2 1/2 | 0   | 0          |                 | 77 1/2        |       |         |
| 20   | 423     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
| 10.  |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |       |         |

JEFF CARNEY

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

pg 2

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |                  |
|--------|------------------|
| SHOW:  | OQHA Spring Show |
| CLASS: | OPEN pg. 1       |
| DATE:  | 4/7/24           |

**2 Point Penalties**

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

**3 Point Penalty**

- A - three-loop run

**5 Point Penalties**

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

**Disqualifications:**

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 1   | 447     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 2   | 332     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | 0                  | 0      | 0   | 0          |                 |               | 71     |         |
| 3   | 426     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 4   | 356     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1     | 0   | 0          |                 |               | 72 1/2 |         |
| 5   | 334     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 6   | 404     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 7   | 335     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1                 | +1/2   | 0   | 0          |                 |               | 73 1/2 |         |
| 8   | 415     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1/2   | 0   | 0          |                 |               | 67     |         |
| 9   | 364     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |        |         |
| 10  | 288     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1                 | +1     | 0   | 0          |                 |               | 74     |         |

JEFF CARNEY  
JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE:

pg. 1

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# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |              |
|--------|--------------|
| SHOW:  |              |
| CLASS: | OPEN HEADING |
| DATE:  | 4-7-24       |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 51  | 443     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | -1               | +1                 | 0      | 0   | 0          | X               | X             | 71    |         |
| 2   | 445     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1/2   | -1               |                    |        |   |            | X               | X             | NF    |         |
| 3   | 349     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             | NF    |         |
| 4   | 448     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | +1               | -3                 | 0      | 0   | 0          | X               | X             | 67    |         |
| 5   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 6   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 7   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 8   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 9   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |
| 10  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            | X               | X             |       |         |

JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE:



# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |              |
|--------|--------------|
| SHOW:  |              |
| CLASS: | OPEN HEADING |
| DATE:  | 4-7-24       |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
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  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 41  | 399     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +2 1/2           | +1                 | +1     | 0   | 0          | X               | X             | 75.5  |         |
| 2   | 328     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1                 | 0      | 0   | 0          | X               | X             | 73    |         |
| 3   | 287     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1/2               | 1      | 0   | 0          | X               | X             | 74.5  |         |
| 4   | 313     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   |                  |                    |        |   |            | X               | X             | NT    |         |
| 5   | 367     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | -1/2             | +1                 | -1     | 0   | 0          | X               | X             | 70.5  |         |
| 6   | 338     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 1/2  | 1                | 0                  | 0      | 1/2   | 0          | X               | X             | 72    |         |
| 7   | 401     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +2               | +1                 | 0      | +1/2  | 0          | X               | X             | 74.5  |         |
| 8   | 322     | PENALTY              | 50   |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   |                  |                    |        |   |            | X               | X             |       |         |
| 9   | 366     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | 0                | -1/2               | -1/2   | 0   | -1/2       | X               | X             | 67.5  |         |
| 50  | 420     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | +1               | 0                  | -1     | 0   | -1/2       | X               | X             | 68.5  |         |

JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER HORSE ASSOCIATION  
AQHA HEADING

|        |              |
|--------|--------------|
| SHOW:  |              |
| CLASS: | OPEN HEADING |
| DATE:  | 4-7-24       |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 31  | 421     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | +1               | 0                  | -2     | 0   | -1/2       |                 |               | 67.5  |         |
| 2   | 397     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | +1               |                    |        |   |            |                 |               | NT    |         |
| 3   | 336     | PENALTY              | 50   |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | +1               | -2                 | +1     | 0   | 0          |                 |               | 65    |         |
| 4   | 369     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   |                  |                    |        |   |            |                 |               | NT    |         |
| 5   | 352     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +2               | +1                 | +1     | 0   | +1         |                 |               | 76    |         |
| 6   | 339     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | 1 1/2            | 1 1/2              | 1/2    | 0   | 0          |                 |               | 74.5  |         |
| 7   | 412     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -2   | -1               |                    |        |   |            |                 |               | NT    |         |
| 8   | 392     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +2   | +2               | +2                 | +1     | +1/2  | 0          |                 |               | 77.5  |         |
| 9   | 355     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1                 | 0      | 0   | 0          |                 |               | 73    |         |
| 40  | 308     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1                 | -3     | 0   | -1/2       |                 |               | 69.5  |         |

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE: 

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |              |
|--------|--------------|
| SHOW:  |              |
| CLASS: | OPEN HEADING |
| DATE:  | 4-7-24       |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 21  | 340     | PENALTY              | SC   |                  |                    |        |   |            | 3               |               |       |         |
|     |         | MANEUVER SCORE       | -1   | 0                |                    |        |   |            |                 |               |       | NT      |
| 2   | 194     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | -1               | -2                 | -1     | 0   | -1         |                 |               |       | 64      |
| 3   | 321     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  |                  |                    |        |   |            |                 |               |       | NT      |
| 4   | 363     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | -2               |                    |        |   |            |                 |               |       | NT      |
| 5   | 337     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | +1               | +1                 | +2     | 0   | 0          |                 |               |       | 73      |
| 6   | 425     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +2               | +1/2               | +1     | +1/2  | +1/2       |                 |               |       | 76.5    |
| 7   | 325     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -2   | +1               | +1                 | +1     | +1  | 0          |                 |               |       | 72      |
| 8   | 393     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +2                 | +1     | 0   | 0          |                 |               |       | 75      |
| 9   | 368     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               |                    |        |   |            |                 |               |       | NT      |
| 30  | 427     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1/2             | +1/2               | +1/2   | +1  | 0          |                 |               |       | 76.5    |

JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |              |
|--------|--------------|
| SHOW:  |              |
| CLASS: | OPEN HEADING |
| DATE:  |              |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 11  | 331     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -2   | -2               |                    |        |   |            |                 |               |       | NT      |
| 2   | 433     | PENALTY              | 5-C  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | +1/2             | +2                 | +1     | +1/2  | +1/2       |                 |               |       | 70.5    |
| 3   | 394     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +2               | +1                 | 0      | 0   | 0          |                 |               |       | 74      |
| 4   | 390     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | 0                | +1/2               | +1     | 0   | 0          |                 |               |       | 72.5    |
| 5   | 400     | PENALTY              | 5-C  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | +1               | +1                 | +1     | 0   | 0          |                 |               |       | 67      |
| 6   | 330     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +2                 | +1     | +1  | 0          |                 |               |       | 77      |
| 7   | 398     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1                 |        |   |            |                 |               |       | NT      |
| 8   | 329     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | +2               | +1                 | +1     | 0   | 0          |                 |               |       | 74      |
| 9   | 424     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 0  | +1               | +1                 | +2     | +1  | 0          |                 |               |       | 75      |
| 20  | 423     | PENALTY              |  |                  |                    |        |   |            | 3               |               |       |         |
|     |         | MANEUVER SCORE       | +1/2   | +1               |                    |        |   |            |                 |               |       | NT      |

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE: 

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |              |
|--------|--------------|
| SHOW:  |              |
| CLASS: | OPEN HEADING |
| DATE:  | 4-7-24       |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
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| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|-------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |       |         |
| 1   | 447     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +2   |                  |                    |        |   |            |                 |               | NT    |         |
| 2   | 332     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | +1               | +1                 | -1     | 0   | -1/2       |                 |               | 69.5  |         |
| 3   | 426     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   |                  |                    |        |   |            |                 |               | NT    |         |
| 4   | 356     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | 4 1/2  | 4 1/2            | +1                 | +1     | +1  | 0          |                 |               | 76    |         |
| 5   | 334     | PENALTY              |  |                  |                    |        |   |            | 3               |               |       |         |
|     |         | MANEUVER SCORE       | -2   | +1               | 4 1/2              |        |   |            |                 |               | NT    |         |
| 6   | 404     | PENALTY              |  |                  |                    |        |   |            | 3               |               |       |         |
|     |         | MANEUVER SCORE       | +1 1/2   | +1/2             |                    |        |   |            |                 |               | NT    |         |
| 7   | 335     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1/2               | +2     | +1  | +1/2       |                 |               | 77    |         |
| 8   | 415     | PENALTY              | 50   |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | -1   | 0                | +1/2               | +1     | 0   | 0          |                 |               | 65.5  |         |
| 9   | 304     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | 0                  |        |   |            |                 |               | NT    |         |
| 10  | 388     | PENALTY              |  |                  |                    |        |   |            |                 |               |       |         |
|     |         | MANEUVER SCORE       | +1   | +1               | -1                 | +1     | 1/2   | 0          |                 |               | 72.5  |         |

JUDGE'S NAME & AQHA ID# (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Show   |
| CLASS: | Open          |
| DATE:  | April 7, 2022 |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
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| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score   | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|---------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |         |         |
| 51  | 1       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | +1   | 0                | +1/2               | +1/2   |   |            |                 |               | 72      |         |
| 52  | 2       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | +1/2   | ∅                |                    |        |   |            |                 |               | ∅       |         |
| 53  | 3       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | ∅  |                  |                    |        |   |            |                 |               | ∅       |         |
| 54  | 4       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | -1/2   | 0                | -2                 | 0      |   |            |                 |               | 107 1/2 |         |
| 5   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |         |         |
| 6   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |         |         |
| 7   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |         |         |
| 8   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |         |         |
| 9   |         | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |         |         |
| 10  |         | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |                 |               |         |         |

Ami Marx  
JUDGE'S NAME & AQHA ID# (PRINTED):

C. B. Mann  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Show   |
| CLASS: | Open          |
| DATE:  | April 7, 2024 |

|   |   |
|---|---|
| <p><b>2 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - freeze up in the box (refusing to move)</li> <li>B - jumping the barrier</li> <li>C - setting up or scotching</li> <li>D - ducking off</li> <li>E - failure to face completely</li> <li>F - freeze up while facing</li> </ul> <p><b>3 Point Penalty</b></p> <ul style="list-style-type: none"> <li>A - three-loop run</li> </ul> <p><b>5 Point Penalties</b></p> <ul style="list-style-type: none"> <li>A - refusing to enter the box</li> <li>B - rearing up in box</li> <li>C - broken barrier</li> <li>D - running into the steer</li> <li>E - refusing to pull</li> <li>F - blatant disobedience including kicking, biting, bucking, rearing and striking</li> </ul> | <p><b>Disqualifications:</b></p> <ul style="list-style-type: none"> <li>A - intentional and continuous stretching of the steer after the horses have faced</li> <li>B - excessive schooling at any time in the arena</li> <li>C - whipping or striking the horse with the rope</li> <li>D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute</li> <li>E - loss of rope by either the header or the heeler</li> <li>F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.</li> <li>G - failure to maintain a dally through the completion of the run.</li> <li>H - refusal to face</li> </ul> |
|---|---|

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|---------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |               |               |        |         |
| 411 | 2991    | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | 0  | +1/2             | +1                 | 0      |   |            |               |               | 71 1/2 |         |
| 412 | 3008    | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | 0  | +1/2             | +1/2               | 0      |   |            |               |               | 71     |         |
| 413 | 2957    | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | 0                | 0                  | 0      |   |            |               |               | 70 1/2 |         |
| 414 | 3113    | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | -1   |                  |                    |        |   |            |               |               | 0      |         |
| 415 | 3007    | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1                 | 0      |   |            |               |               | 72     |         |
| 416 | 3058    | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +1               | 0                  | +1/2   |   |            |               |               | 72 1/2 |         |
| 417 | 401     | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1/2               | 0      |   |            |               |               | 72 1/2 |         |
| 418 | 3002    | PENALTY              | 5  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       |  |                  |                    |        |   |            |               |               | 0      |         |
| 419 | 3000    | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +1/2             | +1                 | +1/2   |   |            |               |               | 73     |         |
| 50  | 420     | PENALTY              |  |                  |                    |        |   |            |               |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | 0      |   |            |               |               | 71 1/2 |         |

Amel Mary  
JUDGE'S NAME & AQHA ID# (PRINTED):

Chry Bellard  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Show   |
| CLASS: | Open          |
| DATE:  | April 7, 2021 |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing

- 3 Point Penalty**
- A - three-loop run

- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking

- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score   | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|---------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |         |         |
| 31  | 1       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | -1   | +1/2             | 0                  | -1/2   |   |            |                 |               | 69      |         |
| 32  | 2       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | 0  | 0                | +1/2               | ∅      |   |            |                 |               | ∅       |         |
| 33  | 3       | PENALTY              | 5  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | 0  | 0                | 0                  | 0      |   |            |                 |               | 65      |         |
| 34  | 4       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | +1/2   | -1               | ∅                  |        |   |            |                 |               | ∅       |         |
| 35  | 5       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1                 | +1/2   |   |            |                 |               | 73 1/2  |         |
| 36  | 6       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | 0                  | 0      |   |            |                 |               | 71      |         |
| 37  | 7       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | -1   | ∅                |                    |        |   |            |                 |               | ∅       |         |
| 38  | 8       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | +1   | +1/2             | +1                 | +1/2   |   |            |                 |               | 73      |         |
| 39  | 9       | PENALTY              |  |                  |                    |        |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1                 | +1     |   |            |                 |               | 74      |         |
| 40  | 10      | PENALTY              |  |                  |                    | 2      |   |            |                 |               |         |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | -2     |   |            |                 |               | 107 1/2 |         |

Annex Marx  
JUDGE'S NAME & AQHA ID# (PRINTED):

Chris Bellard  
JUDGE'S SIGNATURE:



# AQHA

AMERICAN QUARTER HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Show   |
| CLASS: | Open          |
| DATE:  | April 7, 2021 |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing

- 3 Point Penalty**
- A - three-loop run

- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking

- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 21  | 1       | PENALTY              | 5  | 0                |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  |                  |                    |        |   |            |                 |               | 0      |         |
| 22  | 2       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  | -1               | 0                  | 0      |   |            |                 |               | 69     |         |
| 23  | 3       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1 1/2   |                  |                    |        |   |            |                 |               | 0      |         |
| 24  | 4       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  | -2               |                    |        |   |            |                 |               | 0      |         |
| 25  | 5       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -1/2   | 0                | 0                  | +1/2   |   |            |                 |               | 70     |         |
| 26  | 6       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +2                 | +1     |   |            |                 |               | 75     |         |
| 27  | 7       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -1   | -1               | +1/2               | +1/2   |   |            |                 |               | 69     |         |
| 28  | 8       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +1               | +1 1/2             | +1     |   |            |                 |               | 74 1/2 |         |
| 29  | 9       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | 0                |                    |        |   |            |                 |               | 65     |         |
| 30  | 10      | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  | 0                | +1 1/2             | +1 1/2 |   |            |                 |               | 73     |         |

Annex Maly  
JUDGE'S NAME & AQHA ID# (PRINTED):

C. Amy B. C. Maly  
JUDGE'S SIGNATURE

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Show   |
| CLASS: | Open          |
| DATE:  | April 7, 2024 |

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
  - B - jumping the barrier
  - C - setting up or scotching
  - D - ducking off
  - E - failure to face completely
  - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
  - B - rearing up in box
  - C - broken barrier
  - D - running into the steer
  - E - refusing to pull
  - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
  - B - excessive schooling at any time in the arena
  - C - whipping or striking the horse with the rope
  - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
  - E - loss of rope by either the header or the heeler
  - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
  - G - failure to maintain a dally through the completion of the run.
  - H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 11  | 1       | PENALTY              |  | ∅                |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -1   |                  |                    |        |   |            |                 |               | ∅      |         |
| 12  | 2       | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -2   | +1/2             | +1                 | +1/2   |   |            |                 |               | 65     |         |
| 13  | 3       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | +1/2               | +1     |   |            |                 |               | 72 1/2 |         |
| 14  | 4       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | -1/2             | 0                  | 0      |   |            |                 |               | 70     |         |
| 15  | 5       | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -1/2   | +1/2             | +1/2               | +1/2   |   |            |                 |               | 66     |         |
| 16  | 6       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   | -1               | 0                  | -1     |   |            |                 |               | 69     |         |
| 17  | 7       | PENALTY              |  |                  |                    | ∅      |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1               | +1                 |        |   |            |                 |               | ∅      |         |
| 18  | 8       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  | +1/2             | 0                  | -1/2   |   |            |                 |               | 70     |         |
| 19  | 9       | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | 0                | +2                 | +1/2   |   |            |                 |               | 71     |         |
| 20  | 10      | PENALTY              |  | ∅                |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   |                  |                    |        |   |            |                 |               | ∅      |         |

Amel Marx  
JUDGE'S NAME & AQHA ID# (PRINTED):

Chay Belland  
JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION  
AQHA HEADING

|        |               |
|--------|---------------|
| SHOW:  | Spring Shows  |
| CLASS: | Open          |
| DATE:  | April 7, 2024 |

**2 Point Penalties**

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

**3 Point Penalty**

- A - three-loop run

**5 Point Penalties**

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

**Disqualifications:**

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

| W/O | Entry # | Maneuver Description | -3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent |                  |                    |        | -1 - Very Poor, 0 - Correct, +1 - Very Good |            | Header 2 Loop ✓ | Heeler 2 Loop | Score  | Comment |
|-----|---------|----------------------|--|------------------|--------------------|--------|---|------------|-----------------|---------------|--------|---------|
|     |         |                      | Box  | Running & Rating | Setting & Handling | Facing | Degree of Difficulty                        | Eye Appeal |                 |               |        |         |
| 1   | 447     | PENALTY              |  | Ø                |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   |                  |                    |        |   |            |                 |               | Ø      |         |
| 2   | 332     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1               | +1                 | 0      |   |            |                 |               | 72 1/2 |         |
| 3   | 426     | PENALTY              |  | Ø                |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   |                  |                    |        |   |            |                 |               | Ø      |         |
| 4   | 356     | PENALTY              | 11   |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | 0                  | 0      |   |            |                 |               | 71     |         |
| 5   | 334     | PENALTY              |  |                  | Ø                  |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | 0  | 0                |                    |        |   |            |                 |               | Ø      |         |
| 6   | 404     | PENALTY              |  | Ø                |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   |                  |                    |        |   |            |                 |               | Ø      |         |
| 7   | 335     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | +1/2             | 0                  | +1     |   |            |                 |               | 72     |         |
| 8   | 415     | PENALTY              | 5  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | -2   | 0                | 0                  | 0      |   |            |                 |               | 63     |         |
| 9   | 364     | PENALTY              |  |                  |                    | Ø      |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1/2   | 0                | +1                 |        |   |            |                 |               | Ø      |         |
| 10  | 288     | PENALTY              |  |                  |                    |        |   |            |                 |               |        |         |
|     |         | MANEUVER SCORE       | +1   | +1               | 0                  | 0      |   |            |                 |               | 72     |         |

Annal Mary  
JUDGE'S NAME & AQHA ID# (PRINTED):

Cheryl Williams  
JUDGE'S SIGNATURE: