



AQHA RANCH TRAIL

Date:	OQHA Spring Show
Show:	AQHA 110929 Sr Ranch Trail
Class:	4/6/2025 1
Judge:	George; Becky

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION			Gate	Trot, RL L	SP R	LL L	Bridge	Trot	Back	Serp	Drag/Sickr				
MANEUVER			1	2	3	4	5	6	7	8	9				
1	571	PENALTY				DQ							0	DQ	
		MANEUVER SCORE	+½	+1	+1										
2	684	PENALTY								1			1	76½	
		MANEUVER SCORE	+½	+1	+½	+½	+1	+1	+1	0	+1	+1			
3	620	PENALTY		1									1	75½	
		MANEUVER SCORE	+½	0	+½	+½	+1	+½	+1	+1	+1	+½			
4	664	PENALTY							1	1,1			3	71½	
		MANEUVER SCORE	+½	+½	+½	0	+½	+½	+½	0	+1	+½			
5	541	PENALTY		1				1		1			3	70½	
		MANEUVER SCORE	+½	-½	+½	+½	+½	0	+½	0	+1	+½			
6	667	PENALTY		3		3,1				1,1			9	62	
		MANEUVER SCORE	+½	-1	0	-½	0	0	+½	0	+1	+½			
7	484	PENALTY		1			1	1	1				4	69	
		MANEUVER SCORE	+½	+½	+½	+½	+½	0	0	+½	0	0			
8	618	PENALTY						1					1	75	
		MANEUVER SCORE	+½	+½	+½	+½	+1	0	+1	+½	+1	+½			

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WO Entry

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		Gate	Trot, RL L	SP R	LL L	Bridge	Trot	Back	Serp	Drag/Sickr	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9				
9	678	PENALTY				1		1				2	73	
		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2	+1/2	0	0	+1/2			
10	662	PENALTY				3		1,1	op,DQ			0	DQ	
		MANEUVER SCORE	+1/2	+1	+1	-1	+1/2	+1/2	0					
11	659	PENALTY		1				1				2	71 1/2	
		MANEUVER SCORE	+1/2	0	0	0	+1/2	0	+1/2	+1/2	+1			
12	644	PENALTY	DQ									0	DQ	
		MANEUVER SCORE												
13	648	PENALTY				3,1						4	70	
		MANEUVER SCORE	+1/2	+1	+1/2	-1	0	+1/2	+1/2	+1/2	+1			
14	631	PENALTY				1		1				2	73	
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1			
15	625	PENALTY						1	1			2	73 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
16	634	PENALTY										0	77	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+1			

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MANEUVER															
17	549	PENALTY							1	1,1			3	67	
		MANEUVER SCORE	+½	-1	0	0	0	0	-½	0	+½	+½			
18	530	PENALTY		1		op	DQ						0	DQ	
		MANEUVER SCORE	+½	0	-1½	-1½									
19	635	PENALTY											0	78½	
		MANEUVER SCORE	+½	+1	+1	+½	+1	+1	+1	+½	+1	+1			
20	656	PENALTY					1	1	1				3	72½	
		MANEUVER SCORE	+½	+½	+½	+½	+½	+½	+½	+½	+1	+½			
		PENALTY													
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3	620	PENALTY		1									1	74½	
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9	678	PENALTY					1		1				2	74	
		MANEUVER SCORE	+1½	+1	+1½	+1½	+1½	+1	+1½	+1½	+1	0			
10	662	PENALTY				3			1	op,DQ			0	DQ	
		MANEUVER SCORE	+1	+1	+1	-1	+1	+1	0	-1½					
11	659	PENALTY		1,1				1					3	70	
		MANEUVER SCORE	+1	-1½	0	0	0	0	+1	+½	+½	+½			
12	644	PENALTY	DQ										0	DQ	
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